

**XP 800**

Female human sorcerer 4

NE Medium humanoid (human)

**Init** +2; **Senses** Perception +0

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**DEFENSE****AC** 18, touch 14, flat-footed 15 (+4 armor, +1 deflection, +2 Dex, +1 dodge)**hp** 24 (4d6+8)**Fort** +2, **Ref** +3, **Will** +4**Resist** fire 10

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**OFFENSE****Speed** 30 ft.**Melee** dagger +1 (1d4)**Bloodline Spell-like Abilities** (CL 4th)7/day—*elemental ray***Spells Known** (CL 4th)2nd (4/day)—*acid arrow*1st (7/day)—*burning hands*<sup>B</sup> (DC 15), *floating disk*, *mage armor*\*, *unseen servant*0 (at will)—*acid splash*, *bleed*, *detect magic*, *light*, *spark*<sup>APG</sup> (DC 14), *ray of frost***Bloodline** elemental (fire)

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**STATISTICS****Str** 10, **Dex** 14, **Con** 12, **Int** 11, **Wis** 10, **Cha** 18**Base Atk** +1; **CMB** +1; **CMD** 12**Feats** Combat Casting, Dodge, Eschew Materials, Point Blank Shot**Skills** Bluff +10, Ride +7, Spellcraft +4**Languages** Common**SQ** bloodline arcana, cantrips**Gear** *ring of protection* +1

\*Cast before combat